

3Ds Max Syllabus



- >>> Introduction to Max
- >>> Design Harmony
- >>> Terminologies
- >>> Learn Tab, Start Tab, Extend Tab
- >>> Layout Panel
- >>> 3ds Max Interface
- >>> Quad Menu
- >>> Tools Menu
- >>> Shapes and Geometry
- >>> Modifiers
- >>> Object – Space Modifiers
- >>> Modelling Interior Objects
- >>> Modelling Exterior Objects
- >>> Lights, Camera and Rendering
- >>> Animation
- >>> Animation Quad Menu
- >>> Files Management
- >>> File – Handling